

CLUB CAPTAIN

The Club Captain is the link between the administration of the club and members.

Roles and Responsibilities

- Be a positive and approachable role model for all members of the club.
- Know and support team members.
- Communicate with members and provide advice and support where needed.
- Work with the "club coaches" to develop members skills, knowledge and bowls experience.
- Work Work with "Club /umpire/marker to develop understanding and in depth knowledge of the laws and etiquette of bowls
- Encourage members to be involved in social and voluntary activities.
- In conjunction with the fixture secretary, ensure all members have a copy of the fixture list
- Oversee and organise weekly selection team meetings.
- Ensure team selections are notified to members in a timely manner via notice board and website.
- Appoint a Vice Captain at the AGM.
- Supply data/details/scores to the Fixture Secretary to enable a record of all team players individual scores to be maintained.
- Ensure that the score cards are fully prepared prior to the match.
- Ensure that players set out the equipment prior to home games.
- Notify the Weald League/Mermaid and Maidstone League secretary's of the result of home matches.
- Represent the club at League and other club meetings or identify a substitute to represent the club.

Skills and Knowledge

- Be a positive and approachable role model for all members of the club.
- Good communicator.
- Good organisation skills.
- Understand the characteristics and needs of members and volunteers of the club.
- Ability to seek and represent the views of others.
- Be aware of the rules for League and Competition matches.
- Be knowledgeable about the "Laws" of the game.